

## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: D weak/C weakish 6C  
 Jump raises - majors limit  forcing  Other: weak  
 Jump shifts after minor opening weak  
 Jump shifts after major opening splinter  
 Responses to strong 2 suit opening  
 Responses to 2NT opening pass/convert

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both  
 Sequence leads: Overlead all  S All except AK x (x)   
 Underlead  Other: (NT) KT strong AQJ attitude  
 Four or more with an honour 4th highest  S attitude  NT  
 3rd/5th  Other: 3rd pard's bid suit  
 From 4 small 2nd highest  S Other: (NT) attitude  
 From 3 cards (no honour) top  NT middle  S bottom  S  
 Signal on partner's lead: high encourage  low encourage   
 Other: may be count or attitude or occasional suit pref  
 Signal on declarer's lead may be reverse count or suit pref  
 Discards McKenney  high encourage  low encourage   
 odd/even  Other:  
 Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other:  
 4♣ Gerber  when?

### Other Conventions

transfer responses	Gazilli
Lebensohl	strong artificial rebids and responses
checkback (Crowhurst)	Support Double
Fit-showing jumps	splinters
Baron 2NT	



©ABF Marketing  
 PO Box 397  
 Fyshwick ACT 2609  
 Tel: 02 6239 2265  
 FAX: 02 6239 1816  
 Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names: Michael Dilks Hayden Blakeman  
 ABF Nos:  
 Basic System: Transfer Club  
 Classification: Green  Blue  Red  Yellow

## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape   
 1♣ 2Cbal/4+ 11+ 1♦ 5+/4441 11+ 1♥ 5+ 11+ 1♠ 5+ 11+  
 1 NT 20+ any shape may contain 5 card major   
 2♣ Stayman: simple  extended  Other:  
 Transfers 2♦ H 2♥ S 2♠  
 2 NT Other: range showing responses  
 2♣ weak D or H&S or strong C  
 2♦ weak H or S&C or strong D  
 2♥ weak S or C&D or strong H  
 2♠ weakish C or weak D&H or strong S  
 2 NT weak C&H or D&S  
 3 NT solid minor

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1C-1D/H may be 0 pts	MYXO 2s
transfer responses and artificial strong bids	1NT may be unbalanced
weak overcalls and raises and jump resp	TWERB defence to 1NT

## COMPETITIVE BIDDING

Negative doubles through	4S	Responsive doubles through	4S
Jump overcalls	weak/medium	Unusual NT	lower 2
1NT overcall (immediate)	15-18	(re-opening)	11-15
Immed cue of minor	majors		
Immed cue of major	other major + a minor		
Over opponent's 1NT (weak)	TWERB (bid=next suit or 2 suits above that)		
Over opponent's 1NT (strong)	TWERB (X=C or D+H)		
Over weak twos	X T/O		
Over opening threes	X T/O		

# RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+H 0+p or 4+H 6+p	2NT	16+bal
	1♥/♠	5+S 0+p or 4+S 6+p/no major	3♣	weakish
	1NT	10-11	3♦	SPL
	2♣	weak 5+C	3♥	SPL
	2♦	weak	3♠	SPL
	2♥	5+C invitational	3NT	13-15 4+C
	2♠	5+D invitational	4 bids	

1♦	1♥/♠		3♣	weak
	1NT	10-11	3♦	weak
	2♣	invitational raise or 12+	3♥	SPL
	2♦	5-9	3♠	SPL
	2♥	weak	3NT	13-15 4+D
	2♠	weak	4♦	
	2NT	15+bal	4 Other	

1♥/♠	1NT		3♣	splinter
	2♣	artificial GI	3♦	splinter
	2♦	H raise/5+H maybe 6p if 6H	3♥/♠	weakish raise/splinter
	2♥/♠	limit/1h-2s splinter/1s-2h raise	3NT	13-15 bal raise
	2NT	GF with support (4+)	4♣/♦	splinter

2♣	2♦	p/c	2♥/♠	p/c
	other	2NT enquiry		

2♦	2♥	p/c	3♣/♦	3C p/c
	2♠	p/c	3♥/♠	p/c
	2NT	enquiry	3NT	

2♥/♠	2NT	enquiry	3NT	
	3♣/♦	p/c (also 2S)	4♣/♦	p/c
	3♥/♠	p/c	4♥/♠	p/c

2NT	3♣	p/c	4♣	p/c
	3♦	p/c	4♦	p/c
	3♥	enquiry	4♥	p/c
	3♠	p/c	4♠	p/c
	3NT		other	

# CONVENTIONS

## Additional responses to 1NT

3♣/3♦	8-10
3♥/3♠	shortage 5-10
4♣	
4♦	
4♥	
4♠	

Unusual NT: minors  other suits  lower 2 unbid suits

other

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  usually invitational values Game force

NT Checkback  Priorities Crowhurst-style range enquiry

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ X=weak NT other direct overcalls weak

RCO style 2-s X=cards>takeout>penalty

Other 2-s treat as natural weak 2 if anchored, otherwise as above

Defence to strong ♣ TWERB, X to compete

Lebensohl Over NT interference

Other uses we X 1NT or weak 2

Take out of 4 level pre-empts 4♣/4♦ X=values outside

4♥ X=values outside 4♠ X=values outside

# OTHER NOTES

1C-1D=H and 1C-1H=S may be weak

Gazilli: low unbid minor may be artificial and strong

transfers in response to openings

Double often used to show extra values or a cue raise

## BASIC RESPONSES

Jump raises - minors    limit     forcing     Other: inv

Jump raises - majors    limit     forcing     Other: pre-emt

Jump shifts after minor opening

Jump shifts after major opening

Responses to strong 2 suit opening    X=t/o 2x/y=Nat, michaels

Responses to 2NT opening

## PLAY CONVENTIONS

'NT' Versus Notrump    'S' Versus Suit     = Both

Sequence leads:    Overlead all     All except AK x (x)

Underlead     Other:

Four or more with an honour    4th highest     attitude

3rd/5th     Other:

From 4 small    2nd highest     Other:

From 3 cards (no honour)    top     middle     bottom

Signal on partner's lead:    high encourage     low encourage

Other:

Signal on declarer's lead    Reverse

Discards    McKenney     high encourage     low encourage

odd/even     Other: Odd/Even on 1st discard

Count    natural     reverse

## CONVENTIONS

4NT:    Blackwood     RKCB     Other:

4♣    Gerber  when?    over 1NT directly

### Other Conventions

Jacoby NT	Truscott
Bergen	Smollen
Voidwood	Texas Transfers
Lebehnsol	Michaels, Leaping Michaels



©ABF Marketing  
 PO Box 397  
 Fyshwick ACT 2609  
 Tel: 02 6239 2265  
 FAX: 02 6239 1816  
 Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

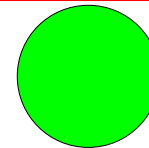
## STANDARD SYSTEM CARD

Names: Serhat Ozenir    Bradley Wein

ABF Nos:

Basic System: Standard American    Brown Sticker

Classification: Green     Blue     Red     Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning    Canape

1♣ 11+ /3    1♦ 11+ /3    1♥ 11+ /5    1♠ 11+ /5

1 NT 15-17    may contain 5 card major

2♣ Stayman: simple     extended     Other:

Transfers    2♦ H    2♥ S    2♣ C

2 NT D    Other:

2♣ Strong

2♦ Weak

2♥ Weak

2♠ Weak

2 NT 20-21

3 NT Solid Minor

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Defence over strong NT&weak NT

Check back after 1m: 1M:1NT 2C= relay,    2D = GF

## COMPETITIVE BIDDING

Negative doubles through 4H    Responsive doubles through 4H

Jump overcalls    Weak    Unusual NT    Lower 2

1NT overcall (immediate)    15-17    (re-opening)    11-14

Immed cue of minor    Michaels both M's

Immed cue of major    Michaels M +m

Over opponent's 1NT (weak)    X=13+ 2C=M's 2D=longM or strM+m 2h/s=M+m weak

Over opponent's 1NT (strong)    X=6m+4M 2C=M's 2D=lngM or M+mstr 2h/s=M+m weak

Over weak twos    X and Lebensohl

Over opening threes    X

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4 unlimited	2NT	10-12
	1♥/♠	4 unlimited	3♣	5 preemptive
1NT		6-9	3♦	Splinter
2♣		5 unlimited	3♥	Splinter
2♦		6, Less than 6 points	3♠	Splinter
2♥		6, Less than 6 points	3NT	13-15
2♠		6, less than 6 points	4 bids	4H + 4S to play

1♦	1♥/♠	4 unlimited	3♣	Splinter
	1NT	6-9	3♦	5 preemptive
	2♣	4 unlimited	3♥	Splinter
	2♦	4 unlimited	3♠	Splinter
	2♥	6, Less than 6 points	3NT	13-15
	2♠	6, Less than 6 points	4♦	preemptive
	2NT	10-12	4 Other	4H + 4S to play

1♥/♠	1NT	6-9	3♣	4, 6-8
	2♣	4 unlimited	3♦	4, 9-11
	2♦	4 unlimited	3♥/♠	4 preemptive/splinter
	2♥/♠	3, 6-9	3NT	3 small, 13-15
	2NT	3, unlimited	4♣/♦	Splinter

2♣	2♦	relay	2♥/♠	positive
	other			

2♦	2♥	natural forcing with a fit	3♣/♦	natural forcing with a fit
	2♠	natural forcing with a fit	3♥/♠	splinter
	2NT	forcing relay	3NT	to play

2♥/♠	2NT	forcing relay	3NT	to play
	3♣/♦	natural forcing with a fit	4♣/♦	forcing, control
	3♥/♠	preemptive	4♥/♠	to play

2NT	3♣	puppet stayman	4♣	natural slam try
	3♦	transfer	4♦	natural slam try
	3♥	transfer	4♥	natural slam try
	3♠	relay to 3nt/may have 2 suits	4♠	natural slam try
	3NT	5S and 4H	other	

## CONVENTIONS

Additional responses to 1NT

3♣/3♦	Nat slam try
3♥/3♠	short , 1444 or 4144 or 0454 or 4045 etc..
4♣	Gerber
4♦	Texas Tr
4♥	Texas Tr
4♠	to play

Unusual NT:                      minors                       other suits                       lower 2 unbid suits

other

Other slam bidding                      Cue Bids                       Asking Bids

4th Suit Forcing                      One round                        Game force

NT Checkback                       Priorities

Defence to 3NT opening                      X

Defence to opening Two's:                      Multi 2♦    X = cards (semi balanced) 2nd X either side = t/o

RCO style 2-s                      X = cards (semi balanced) 2nd X either side = t/o

Other 2-s

Defence to strong ♣                      X = majors, 1NT = minors jump bids 2D=D+M 2H/S=h/s+C

others nat

Lebensohl                      Over NT interference

Other uses                      weak 2's

Take out of 4 level pre-empts                      4♣/4♦    X

4♥ X                      4♠ X (strength) 4NT = 2 suited

## OTHER NOTES

1NT:3c/3d = slam try, 1NT:3h/3s = shortage

## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: (4)5m, 5-8  
 Jump raises - majors limit  forcing  Other: 4+M, 4-8  
 Jump shifts after minor opening Fit-showing except 2S = (11)12-15 BAL  
 Jump shifts after major opening 3C = 3M GI; 3D = 4M GI; 2S = (11)12-15 BAL  
 Responses to strong 2 suit opening 2D = waiting, other = natural, good suit  
 Responses to 2NT opening 3C = Stayman, other = TFR

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both  
 Sequence leads: Overlead all  All except AK x (x)   
 Underlead  Other: \_\_\_\_\_  
 Four or more with an honour 4th highest  attitude   
 3rd/5th  Other: \_\_\_\_\_  
 From 4 small 2nd highest  Other: 3rd v suit  
 From 3 cards (no honour) top  middle  bottom  top when count known  
 Signal on partner's lead: high encourage  low encou   
 Other: Reverse count  
 Signal on declarer's lead Reverse count  
 Discards McKenney  high encourage  low encourage   
 odd/even  Other: Reverse count  
 Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other: 4m RKC if m agreed  
 4♣ Gerber  when? Never  
 Other Conventions  
 SPLs; 1M (X) 1N-2U = TFR; Kokish Rubensohl after 1N (bid) and (1N) X (bid)  
 Fit-showing jumps; Relay Qs; Blackout Cheaper m after we open 3x = SI raise  
 TFRs after we rebid 1N Balanced-hand doubles (after we open 1m,  
 Leaping Michaels partner shows some values and RHO bids)  
 1N (X) P asks O to bid 5+suit else XX



©ABF Marketing  
 PO Box 397  
 Fyshwick ACT 2609  
 Tel: 02 6239 2265  
 FAX: 02 6239 1816  
 Copyright © BCC 6.3.20.1

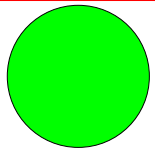


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names: David Morgan Simon Hinge  
 ABF Nos: \_\_\_\_\_  
 Basic System: Weak NT, 5+M Brown Sticker   
 Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape   
 1♣ 12+, 3+C 1♦ 12+, 3+D 1♥ 11+, 5+H 1♠ 11+, 5+S  
 1 NT 12-14 may contain 5 card major   
 2♣ Stayman: simple  extended  Other: \_\_\_\_\_  
 Transfers 2♦ TFR to H 2♥ TFR to S 2♣ TFR to C  
 2 NT TFR to D Other: 3C = GF, 4441 w/ 4C; 3D = GF, 3suiter w/ C SPL  
 2♠ strong  
 2♦ 6-11, 6D (good 5 NV)  
 2♥ 6-11, 6H (good 5 NV)  
 2♠ 6-11, 6S (good 5 NV)  
 2 NT 21-22 BAL  
 3 NT solid suit (any)

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Offshape doubles of 1-level openings  
 \_\_\_\_\_  
 \_\_\_\_\_

## COMPETITIVE BIDDING

Negative doubles through 4S Responsive doubles through 4S  
 Jump overcalls weak Unusual NT lower unbid suits  
 1NT overcall (immediate) 15-18 (re-opening) 12-15  
 Immed cue of minor Michaels (H+S)  
 Immed cue of major Michaels (oM+m)  
 Over opponent's 1NT (weak) ASPTRO (X = pen; 2C = H+another; 2D = S+another)  
 Over opponent's 1NT (strong) ASPTRO (X = pen; 2C = H+another; 2D = S+another)  
 Over weak twos X + Lebensohl, leaping Michaels (NF), Q = stopper ask  
 Over opening threes X, Q = Michaels

# RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+D, <4M unless GI+	2NT	5+S, 4+C, GI+
	1♥/♠	4+M, may have longer D	3♣	(4)5+C, 5-8 (no game opp 15-17)
	1NT	5-bad 9	3♦	5+C, 0-1D, GF+
	2♣	4+C, <4M, 9+	3♥	5+C, 0-1H, GF+
	2♦	5+D, 4+C, GI+	3♠	5+C, 0-1S, GF+
	2♥	5+H, 4+C, GI+	3NT	16-18 BAL, usually 3=3=4=3
	2♠	(11)12-15, BALish	4 bids	

1♦	1♥/♠		3♣	5+C, 4+D, GI+
	1NT	5-bad9	3♦	4+D, 5-8 (no game opp 15-17)
	2♣	4+C, 9+	3♥	5+D, 0-1H, GF+
	2♦	4+D, 9+	3♠	5+D, 0-1S, GF+
	2♥	5+H, 4+D, GI+	3NT	16-18 BAL, usually 3=3=3=4
	2♠	(11)12-15, BALish	4♦	
	2NT	5+S, 4+D, GI+	4 Other	

1♥/♠	1NT	6-9	3♣	3M, GI
	2♣	(9)10+	3♦	4+M, GI
	2♦	(9)10+	3♥/♠	4+M, 4-8 / 3H/1S = 4+S, SI
	2♥/♠	5-9, usually 3M / (11)12-15, BAL	3NT	4+M, 3-4 controls, 0-1H/D
	2NT	4+H, SI / (11)12-15, BALish	4♣/♦	4+M, 3-4 controls, 0-1C/D

2♣	2♦	waiting (2H = H or BAL GF)	2♥/♠	GF, 5+good suit
	other			

2♦	2♥	F1	3♣/♦	
	2♠	F1	3♥/♠	fit-showing
	2NT	asks for feature (A or K)	3NT	

2♥/♠	2NT	asks for feature (A or K)	3NT	
	3♣/♦	F1	4♣/♦	fit-showing
	3♥/♠		4♥/♠	

2NT	3♣	Stayman	4♣	TFR to D (NS = SPL)
	3♦	TFR to H	4♦	TFR to H
	3♥	TFR to S	4♥	TFR to S
	3♠	TFR to C (4D = C+D; other = SPL)	4♠	
	3NT		other	

# CONVENTIONS

## Additional responses to 1NT

3♣/3♦	3C = GF 4441 w/4C; 3D = GF 3 suiter w/ 0-1C
3♥/3♠	GF, 0-1M, 5+4+m
4♣	TFR to H
4♦	TFR to S
4♥	to play
4♠	to play

Unusual NT:                      minors                       other suits                       lower 2 unbid suits

other \_\_\_\_\_

Other slam bidding                      Cue Bids                       Asking Bids

4th Suit Forcing                      One round                       Game force

NT Checkback                       Priorities \_\_\_\_\_

Defence to 3NT opening                      X = t/o of D; 4C = t/o of C; 4D = 5+H and 5+S

Defence to opening Two's:                      Multi 2♦    X = t/o of S; 2H = t/o of H

RCO style 2-s                      X = 15+ (next X by either t/o)

Other 2-s \_\_\_\_\_

Defence to strong ♣                      ASPTRO

Lebensohl                      Over NT interference

Other uses                      after we t/o X their 2M; after (1M) X (2M)

Take out of 4 level pre-empts                      4♣/4♦    X (if NAMYATS X = t/o of M)

4♥ X                      4♠ X

# OTHER NOTES

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_