

## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: weak

Jump raises - majors limit  forcing  Other: \_\_\_\_\_

Jump shifts after minor opening weak 0-4

Jump shifts after major opening Bergen

Responses to strong 2 suit opening \_\_\_\_\_

Responses to 2NT opening puppet stayman

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both

Sequence leads: Overlead all  All except AK x (x)

Underlead  Other: A = Att K = count

Four or more with an honour 4th highest  attitude  NT

3rd/5th  Other: \_\_\_\_\_

From 4 small 2nd highest  Other: \_\_\_\_\_

From 3 cards (no honour) top  NT middle  NT bottom  S

Signal on partner's lead: high encourage  low encourage

Other: \_\_\_\_\_

Signal on declarer's lead Smith and count and SP

Discards McKenney  high encourage  low encourage

odd/even  Other: \_\_\_\_\_

Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other: minorwood

4♣ Gerber  when? after NT only and NT sequences

### Other Conventions

Puppet Leb Red Suit Texas

Transfer Lebensohl

Reverse Drury

Cue raises Limit Plus



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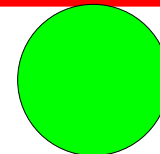
## STANDARD SYSTEM CARD

Names: Kamal Peter Hainsworth

ABF Nos: QLD Open

Basic System: Standard American 2/1 Modified

Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3 1♦ 3 1♥ 5 1♠ 5

1 NT 15 - 17 may contain 5 card major

2♣ Stayman: simple  extended  Other: \_\_\_\_\_

Transfers 2♦ Hearts 2♥ Spades 2♣ Clubs

2 NT Diamonds Other: ?

2♣ Game force

2♦ Weak Feature ask

2♥ Weak Feature

2♠ Weak Feature

2 NT 20 - 21

3 NT Specific ace ask

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

forcing 1NT modified bergen

Inverted Minors Fit Jumps in comp

frequent System on

## COMPETITIVE BIDDING

Negative doubles through 4S Responsive doubles through 4S

Jump overcalls Weak Unusual NT lower unbid

1NT overcall (immediate) 15 - 18 (re-opening) 10 - 16

Immed cue of minor majors

Immed cue of major other major + minor

Over opponent's 1NT (weak) Multilandy

Over opponent's 1NT (strong) Multilandy

Over weak twos x puppet transfer leb

Over opening threes x

# RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

|     |                 |  |        |          |
|-----|-----------------|--|--------|----------|
| 1♣  | 1♦              |  | 2NT    | 11-12    |
|     | 1♥/♠            |  | 3♣     | weak 5-9 |
| 1NT | 8-10 with clubs |  | 3♦     | Splinter |
| 2♣  | inverted        |  | 3♥     | Splinter |
| 2♦  | Weak            |  | 3♠     | Splinter |
| 2♥  | Weak            |  | 3NT    |          |
| 2♠  | Weak            |  | 4 bids |          |

|     |             |  |         |          |
|-----|-------------|--|---------|----------|
| 1♦  | 1♥/♠        |  | 3♣      | Weak     |
| 1NT | 6-9         |  | 3♦      | weak 5-9 |
| 2♣  | natural 10+ |  | 3♥      | Splinter |
| 2♦  | inverted    |  | 3♠      | Splinter |
| 2♥  | Weak        |  | 3NT     |          |
| 2♠  | Weak        |  | 4♦      | pre empt |
| 2NT | 11-12       |  | 4 Other |          |

|      |      |                              |      |        |
|------|------|------------------------------|------|--------|
| 1♥/♠ | 1NT  | forcing                      | 3♣   | Bergen |
|      | 2♣   | GF                           | 3♦   | Bergen |
|      | 2♦   | GF                           | 3♥/♠ | Limit  |
|      | 2♥/♠ | 8-10 3 card/Mini Splinter/GF | 3NT  |        |
|      | 2NT  | bergen                       | 4♣/♦ |        |

|    |       |                |      |                   |
|----|-------|----------------|------|-------------------|
| 2♣ | 2♦    | neg or waiting | 2♥/♠ | pos natural 2of 3 |
|    | other |                |      |                   |

|    |     |     |      |         |
|----|-----|-----|------|---------|
| 2♦ | 2♥  | F   | 3♣/♦ | F/pre   |
|    | 2♠  | F   | 3♥/♠ |         |
|    | 2NT | ask | 3NT  | to play |

|      |      |             |      |         |
|------|------|-------------|------|---------|
| 2♥/♠ | 2NT  | Feature Ask | 3NT  | to play |
|      | 3♣/♦ | F           | 4♣/♦ |         |
|      | 3♥/♠ | RONF        | 4♥/♠ | to play |

|     |     |                |       |        |
|-----|-----|----------------|-------|--------|
| 2NT | 3♣  | puppet stayman | 4♣    | gerber |
|     | 3♦  | H              | 4♦    |        |
|     | 3♥  | S              | 4♥    |        |
|     | 3♠  | 5 4S H         | 4♠    |        |
|     | 3NT |                | other |        |

# CONVENTIONS

## Additional responses to 1NT

|       |            |
|-------|------------|
| 3♣/3♦ | suit below |
| 3♥/3♠ | suit below |
| 4♣    | gerber     |
| 4♦    |            |
| 4♥    |            |
| 4♠    |            |

Unusual NT: minors  other suits  lower 2 unbid suits   
 other

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  Game force

NT Checkback  Priorities two way

Defence to 3NT opening 4c = T/O 4d = Majors

Defence to opening Two's: Multi 2♦ X strong any suit good

RCO style 2-s

Other 2-s

Defence to strong ♣ X majors 1♦ a major 1M that+a minor 1NT minors 2X natural

Lebensohl Over NT interference  transfer

Other uses Weak Twos transfer

Take out of 4 level pre-empts 4♣/4♦ x  
 4♥ x 4♠ x

# OTHER NOTES

good bad

## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: 3m = 6-9; 4m = preempt

Jump raises - majors limit  forcing  Other: weak

Jump shifts after minor opening Weak

Jump shifts after major opening Artificial

Responses to strong 2 suit opening

Responses to 2NT opening Puppet Stayman (modified)

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both

Sequence leads: Overlead all  All except AK x (x)

Underlead  Other:

Four or more with an honour 4th highest  attitude

3rd/5th  Other:

From 4 small 2nd highest  Other: 3rd/5th

From 3 cards (no honour) top  middle  bottom

Signal on partner's lead: high encourage  low encourage

Other:

Signal on declarer's lead reverse count

Discards McKenney  high encourage  low encourage

odd/even  Other: reverse count

Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other: 0314

4♣ Gerber  when? 4♣♦ can be RKCB in minor

### Other Conventions

Drury



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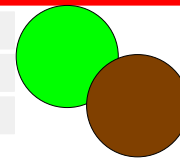
## STANDARD SYSTEM CARD

Names: Paul Hooykaas David Appleton

ABF Nos: 264873 117714

Basic System: STD 2/1

Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 10+, 2+ 1♦ 10+, 4+ 1♥ 10+, 5+ 1♠ 10+, 5+

1 NT 15 - 18 may contain 5 card major

2♣ Stayman: simple  extended  Other:

Transfers 2♦ to ♥ 2♥ to ♠ 2♣ to ♣

2 NT to ♦ Other:

2♣ Strong 23+ if balanced

2♦ Weak (generally 6-10 HCP) with 6 ♥ OR 5+/5+ ♣/♦ OR ♣/♠

2♥ Weak (generally 6-10 HCP) with 6 ♠ OR 5+/5+ ♥ & minor

2♠ Weak (generally 6-10 HCP) with 5+/5+ ♠ & a red suit

2 NT 20-22 balanced

3 NT Kabel - specific Ace ask

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Transfer responses after 1♣ openings

Some transfers after interference

## COMPETITIVE BIDDING

Negative doubles through 7♠ Responsive doubles through 7♠

Jump overcalls weak (5+) Unusual NT lower unbid

1NT overcall (immediate) 16-18 (re-opening) 11-14 (10-12 passed)

Immed cue of minor Majors 5+/5+

Immed cue of major OM+m 5+/5+

Over opponent's 1NT (weak) X = 4M + longer m; 2♣ = Majors; 2♦ = ♥; 2♥ = ♠;

Over opponent's 1NT (strong) 2♣ = ♣; 2NT = ♦; 3♣ = minors

Over weak twos Cue = stopper ask; 4♣ = ♣ + OM; 4♦ = ♦ + OM

Over opening threes Over 3M: 4♣ = ♣ + OM; 4♦ = ♦ + OM

## RESPONSES TO OPENING BIDS

| Describe strength, minimum length or specific meaning |       |                             |  |
|---|-------|-----------------------------|--|
| 1♣  | 1♦    | Xfer to ♥                   | 2NT 10 - 11 no M                       |
|   | 1♥/♠  | Xfer to ♠/♦                 | 3♣ 6 - 8, 5+ clubs                     |
|   | 1NT   | 6 - 10 no M                 | 3♦ splinter, 5+ clubs                  |
|   | 2♣    | 10+, 5+ clubs               | 3♥ splinter, 5+ clubs                  |
|   | 2♦    |                             | 3♠ splinter, 5+ clubs                  |
|   | 2♥    | weak, 6+                    | 3NT to play                            |
|   | 2♠    | weak, 6+                    | 4 bids 4♣ = pre-empt                   |
| 1♦  | 1♥/♠  | 5+, 4+                      | 3♣ ♣ splinter                          |
|   | 1NT   | 6 - 9 no M                  | 3♦ 6 - 8, 4+ diamonds                  |
|   | 2♣    | 10+, 4+                     | 3♥ ♥ splinter                          |
|   | 2♦    | 10+, 4+ diamonds            | 3♠ ♠ splinter                          |
|   | 2♥    | weak, 6+                    | 3NT to play                            |
|   | 2♠    | weak, 6+                    | 4♦ pre-empt                            |
|   | 2NT   | 10 - 11 no M                | 4 Other                                |
| 1♥/♠  | 1NT   | Forcing                     | 3♣ ♥=7-10, 4+ no shortage(♠^)          |
|   | 2♣    | natural, GF                 | 3♦ ♥=11-12, 4+ no shortage(♠^)         |
|   | 2♦    | natural, GF                 | 3♥/♠ 0-6, 4+; ♥=Game, 4+, shortage(♠^) |
|   | 2♥/♠  | 7-10, 3 (♥=4+ any shortage) | 3NT ♥=Game+, 4+, ♠ shortage(♠^)        |
|   | 2NT   | ♥=GF, 4+ no shortage (♠^)   | 4♣/♦ Game+, 4+, splinter               |
| 2♣  | 2♦    | No feature                  | 2♥/♠ ♥=suit, ♠=flat, <3 controls       |
|   | other | 2NT = ♠ feature             |  |
| 2♦  | 2♥    | pass or correct             | 3♣/♦ pass or correct                   |
|   | 2♠    | pass or correct             | 3♥/♠ pass or correct                   |
|   | 2NT   | Inquiry                     | 3NT to play                            |
| 2♥/♠  | 2NT   | Inquiry                     | 3NT to play                            |
|   | 3♣/♦  | pass or correct             | 4♣/♦                                   |
|   | 3♥/♠  | pass or correct             | 4♥/♠ to play                           |
| 2NT   | 3♣    | Major suit inquiry          | 4♣ RKCB                                |
|   | 3♦    | xfer to ♥                   | 4♦ RKCB                                |
|   | 3♥    | xfer to ♠                   | 4♥ to play                             |
|   | 3♠    | minor suit inquiry          | 4♠ to play                             |
|   | 3NT   | to play                     | other 4NT = quantitative               |

## CONVENTIONS

### Additional responses to 1NT

|       |  |
|-------|--|
| 3♣/3♦ | 3♣ = puppet stayman (modified responses) |
| 3♥/3♠ | <4 with singleton in OM, GF              |
| 4♣    | RKC                                      |
| 4♦    | RKC                                      |
| 4♥    | to play                                  |
| 4♠    | to play                                  |

Unusual NT: minors  other suits  lower 2 unbid suits

other

### Other slam bidding

Cue Bids  Asking Bids

### 4th Suit Forcing

One round  Game force

### NT Checkback

Priorities 2♦ artificial max, other UTL

### Defence to 3NT opening

### Defence to opening Two's:

Multi 2♦ 2♥ = TO of Hearts, X = TO of Spades

### RCO style 2-s

### Other 2-s

### Defence to strong ♣

X = ♣; 1 level suits natural and constructive; 1NT/2♣ = ♣/♦ weak

2♦/♥/♠ as per opening bids

### Lebensohl

Over NT interference

### Other uses

After X over weak 2

### Take out of 4 level pre-empts

4♣/4♦ X  
4♥ X 4♠ X

## OTHER NOTES

Responder will bid Stayman if at least 4/4 in M

After 2NT opening and 3♣ response: 3♦ = at least one 4 card M; 3♥ = no 4 card M;

3♠ = 5 card spades; 3NT = 5 card hearts

After 2♣ opening and 2♦ response: 2♥ is treated as a transfer to spades (Kokish style)

## BASIC RESPONSES

Jump raises - minors limit  forcing  Other: See inside  
 Jump raises - majors limit  forcing  Other: 3level static, 2 level 8-10  
 Jump shifts after minor opening 1♦ - 2♥/2♠ 5 + suit 12+ HCP  
 Jump shifts after major opening mini Splinter 9/10 HCP rarely 8  
 Responses to strong 2 suit opening NA  
 Responses to 2NT opening 3♣ mandatory relay

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit  = Both  
 Sequence leads: Overlead all  All except AK x (x)   
 Underlead  Other: Against NT overlead with 3 honours  
 Four or more with an honour 4th highest  attitude   
 3rd/5th  Other:  
 From 4 small 2nd highest  Other: Top of nothing  
 From 3 cards (no honour) top  middle  bottom   
 Signal on partner's lead: high encourage  low encourage   
 Other:  
 Signal on declarer's lead reverse count/ suit preference  
 Discards McKenney  high encourage  low encourage   
 odd/even  Other:  
 Count natural  reverse

## CONVENTIONS

4NT: Blackwood  RKCB  Other: 1403 2 2Q  
 4♣ Gerber  when?

### Other Conventions

alpha asking bids check back  
 jacoby two way drury  
 exclusion rkcb smith echo (high enc)  
 attitude rkcb  
 double barrel crowhurst



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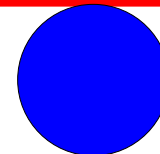


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## STANDARD SYSTEM CARD

Names: Pranjal Chakradeo Janee Solomon  
 ABF Nos: QLD OPEN  
 Basic System: Precision - Modified Brown Sticker   
 Classification: Green  Blue  Red  Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape   
 1♣ 0♣16+/81/2 pt 2suiter 1♦ 1+♦ 11-15 HCP 1♥ 5+♥ 11-15 HCP 1♠ 5+♠ 11-15HCP  
 1 NT 4333 or 4432 V-14-15/NV 12(11)-13 HCP may contain 5 card major   
 2♣ Stayman: simple  extended  Other:  
 Transfers 2♦ ♥s 2♥ ♠s 2♣ GF 2 suiter 5+-5+  
 2 NT ♣♦ 6-4 ♣♦, AKQxxxx Other: 1NT- 4NT both minors freak hand  
 2♣ 5+♣+ 4M or 6+ ♣ 11-15 HCP  
 2♦ 5+♦+ 4M or 6+ ♦ 11-15 HCP  
 2♥ 6+ ♥ 5-10HCP  
 2♠ 6+ ♠ 5-10HCP  
 2 NT 0-3 loser 2 suiter hand 5-5 or better  
 3 NT Gambling

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Comic 1NT (5-9 HCP) single suit over std/acol 1♣ 1♠ - 1NT forcing 1 round  
 1♥ - 1♠ forcing 1 round denies 4 spades 1♣ - 1♦ - 1♥ shows 19+ HCP  
 1♥ - 1NT forcing 1 round shows 4 spades 1♦ opening if balanced 12-13 V 14-15 NV

## COMPETITIVE BIDDING

Negative doubles through 3♣ Responsive doubles through 3♣  
 Jump overcalls weak except over 1♦ Unusual NT lowest unbid  
 1NT overcall (immediate) 15-18 HCP except over 1♣ (re-opening) 10-14 HCP  
 Immed cue of minor 1♣-2♣= 4+♥, 5+♦ 11-15HCP, 1♦-2♦= 4+♠, 5+♥ 11-15HCP  
 Immed cue of major Ghestem  
 Over opponent's 1NT (weak) Landy + transfers immediate seat/4th seat Landy+Natural  
 Over opponent's 1NT (strong) x=♥+♠ or a M6+, 2♣=♠+♥, 2♦=♦+♠, 2♥=♥+♠, 2♠=♠+♣, 2NT♦+♣  
 Over weak twos x take out lebensohl responses  
 Over opening threes x take out

# RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

|     |      |                                     |        |                                      |
|-----|------|-------------------------------------|--------|--------------------------------------|
| 1♣  | 1♦   | 0-7 HCP                             | 2NT    | 14+ balanced                         |
|     | 1♥/♠ | 8+ HCP 5+ ♠/♥ by intratransfer      | 3♣     | 8+ HCP 5 + ♣ and 5+ any other suit   |
| 1NT |      | 8 - 13 HCP balanced                 | 3♦     | 8+ HCP 5 + ♦ and 5+ ♥or♣             |
| 2♣  |      | 8+ HCP 5 + ♣                        | 3♥     | 8+ HCP 5 + ♥ and 5+ ♦                |
| 2♦  |      | 8+ HCP 5 + ♦                        | 3♠     | 8+ HCP 5 + ♥ and 5+ ♦                |
| 2♥  |      | 8+ HCP 5/4 or 6/4 in ♣/♦ either way | 3NT    | AKQxxxx                              |
| 2♠  |      | 8+ HCP 4441 any singleton           | 4 bids | 0-4 HCP transfer to next suit 8+card |

|     |      |                              |         |                                   |
|-----|------|------------------------------|---------|-----------------------------------|
| 1♦  | 1♥/♠ | 6+ HCP 4+M (may occ have 3♥) | 3♣      | NV 8-9HCP V 10-11 6+ ♣            |
| 1NT |      | 6-9 HCP balanced             | 3♦      | NV 8-9HCP V 10-11 6+ ♦            |
| 2♣  |      | GF 5 + ♣ (rarely 4♣)         | 3♥      | GF 4144.4053,4153 ♦/♠ either way  |
| 2♦  |      | GF 5 + ♦                     | 3♠      | GF 1444.0453,1453 ♦/♣ either way  |
| 2♥  |      | GF 5 + ♥                     | 3NT     | 12-15 HCP Balanced both M Stopped |
| 2♠  |      | GF 5 + ♠                     | 4♦      |                                   |
| 2NT |      | ♥16+ HCP                     | 4 Other |                                   |

|      |      |                               |      |                                    |
|------|------|-------------------------------|------|------------------------------------|
| 1♥/♠ | 1NT  | 1 round force non passed hand | 3♣   | mini splinter inv (8-10) or better |
|      | 2♣   | GF 2 + ♣ (except 3♣ rebid)    | 3♦   | mini splinter inv (8-10) or better |
|      | 2♦   | GF 4 + ♦ (except 3♦ rebid)    | 3♥/♠ | mini splinter /strategic           |
|      | 2♥/♠ | 8-10 constructive             | 3NT  |                                    |
|      | 2NT  | Jacoby                        | 4♣/♦ |                                    |

|       |    |  |      |                          |
|-------|----|--|------|--------------------------|
| 2♣    | 2♦ | relay  | 2♥/♠ | inv or better 5+M 2/3 +♣ |
| other |    | 2NT GF bal/ 3♣ 8-10HCP/ 3♦ GF 6+♦/ 3NT 5-5 M/ 3♥or3♠ splinters |      |                          |

|    |     |                                  |      |                          |
|----|-----|----------------------------------|------|--------------------------|
| 2♦ | 2♥  | 9+ HCP /4+♥/ 6+HCP 3 +♦/ GF xxx♠ | 3♣/♦ | 9-11 3 + ♦ or GF with 5♣ |
|    | 2♠  | 9+ HCP 4+ ♠ or 6+HCP 5+♠ 3+♦     | 3♥/♠ | mini splinter            |
|    | 2NT | GF balanced                      | 3NT  | 5-5 3♥ and 3♠            |

|      |      |                              |      |                      |
|------|------|------------------------------|------|----------------------|
| 2♥/♠ | 2NT  | relay system forcing         | 3NT  | to play              |
|      | 3♣/♦ |                              | 4♣/♦ | att rkcb in bid suit |
|      | 3♥/♠ | strategic if raised att rkcb | 4♥/♠ | strategic / to play  |

|     |     |                               |       |  |
|-----|-----|-------------------------------|-------|--|
| 2NT | 3♣  | relay                         | 4♣    |  |
|     | 3♦  | 7+♦ one loser denies 3♣,♥,or♠ | 4♦    |  |
|     | 3♥  | 7+♥ one loser denies 3♣,♦,or♠ | 4♥    |  |
|     | 3♠  |                               | 4♠    |  |
|     | 3NT |                               | other |  |

# CONVENTIONS

## Additional responses to 1NT

|       |   |
|-------|---|
| 3♣/3♦ | 6+♣s /6+♦s (VUL 8-10HCP, NON VUL 10-12 HCP) |
| 3♥/3♠ | 4144/1444 GF or better                      |
| 4♣    | transfer to ♥                               |
| 4♦    | transfer to ♠                               |
| 4♥    | to play                                     |
| 4♠    | to play                                     |

Unusual NT: minors  other suits  lower 2 unbid suits

other

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  Game force

NT Checkback  Priorities

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ 2♥= 4♥&5+♠/♦, 2♠= 4♥&5+♠/♦, 2NT 16-18,

x either ♥/♠ 5+ and 12 + HCP, 3♣/3♦ 6+ 12-15 HCP

RCO style 2-s BID SHORTAGE

Other 2-s X = ♣s and another 5+5+, 2♦ = ♦+♥, 2♥ = ♥+♠,

2♠ = ♠+♦ 2NT comic NT

Defence to strong ♣ CRASH

Lebensohl Over NT interference

Other uses Weak Two's

Take out of 4 level pre-empts 4♣/4♦ Optional

4♥ 4+ ♠ 4♠ Optional

# OTHER NOTES

- 1) our mini splinters promise at least 3 trumps with singleton, 4 trumps doubleton
- 2) Relay system over weak 2♥:2♠ distribution,2NT asks for distribution and HCP & 3♣ asks for HCP
- 3) Relay system over weak 2♠:distribution,2NT asks for distribution, 3♣ asks for distribution and HCP & 3♦ asks for HCP, 3♥,4♣, 4♦ is attitude rkcb in bid suit
- 4) Long suit trials over 1M - 2M new suit at 3 level or 2NT long suit trial in ♠ if ♥ set
- 5) Short suit trials over 1M - 2M next suit puppet suit at 3 level trial bid, 3 M trial in ♠ if ♥ set, or ♣ if ♠ set