

BASIC RESPONSES

Jump raises - minors limit forcing Other: inverted

Jump raises - majors limit forcing Other: _____

Jump shifts after minor opening 4-7pts 6 card suit (major)

Jump shifts after major opening mini-splinter

Responses to strong 2 suit opening 2♥ = dbl negative; 2♦ = waiting; others positive

Responses to 2NT opening 3♣ = puppet stayman; 3♠ minors; major and texas xfers

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: A for attitude K for count Q for attitude

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: lavinthal where switch is obvious

Signal on declarer's lead count

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: kickback

4♣ Gerber when? over initial NT

Other Conventions

splinter & mini-splinters	blackout (over reverses)
jacoby 2NT	long and short suit trial bids
ogust	cue bids, cue raises & unassuming cue bid
fourth suit forcing	new minor forcing
lebensohl	



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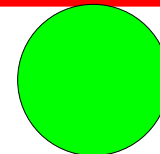
STANDARD SYSTEM CARD

Names: Ryan Touton Nathan Van Jole

ABF Nos: QLD YOUTH

Basic System: 2/1 Game Force Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+ (3) 1♦ 11 (3) 1♥ 11+ (5) 1♠ 11+ (5)

1 NT 15-17 may contain 5 card major

2♣ Stayman: simple extended Other: smolen; drop-dead

Transfers 2♦ ♥ 2♥ ♠ 2♣ ♣

2 NT ♦ Other: super accepts & texas xfers

2♣ 23-24 balanced or GF

2♦ 0-7pts 2M or 8.5pt hand in major or 9pt hand in minor or 20-22 balanced

2♥ 8-11 6 card suit

2♠ 8-11 6 card suit

2 NT 5/5 minors weak or strong

3 NT to play

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

ghestem (not michaels)

inverted minors with invitational bids

forcing NT

COMPETITIVE BIDDING

Negative doubles through 4♠ Responsive doubles through 4♠

Jump overcalls pre-emptive Unusual NT ghestem

1NT overcall (immediate) 16-18 (re-opening) 11-14

Immed cue of minor ghestem

Immed cue of major ghestem

Over opponent's 1NT (weak) multi landy

Over opponent's 1NT (strong) multi landy

Over weak twos x=t/o with leb

Over opening threes x=t/o

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: inverted minors
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: weak (Bergen)
Jump shifts after minor opening	weak, good suit		
Jump shifts after major opening	1♥-2♠ weak; 1♠-3♥ mini-splinter; otherwise Bergen		
Responses to strong 2 suit opening	2♦ weak (7 points or less)		
Responses to 2NT opening	Puppet Stayman and Transfers		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input checked="" type="checkbox"/>	Other: AK only
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other:
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
		bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
	Other: odd encourage	
Signal on declarer's lead	count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: odd encourage
Count	natural <input type="checkbox"/>	reverse <input type="checkbox"/>
		odd = odd number

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: kickback
4♣	Gerber <input checked="" type="checkbox"/>	when? NT opening or rebid	

Other Conventions

Lebensohl	Unassuming Cue Bid
Ogust	Splinter
Fourth-suit forcing	New minor forcing
Jacoby 2NT	Game try double
Long suit trial Bid	Support double



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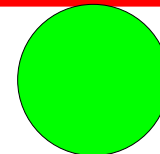


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STANDARD SYSTEM CARD

Names:	Nikolas Moore	Geoff Martin
ABF Nos:	QLD	YOUTH
Basic System:	Standard American	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣	12-21, 3+
1♦	12-21, 3+
1♥	12-21, 5+
1♠	12-21, 5+
1 NT	15-17, balanced
	may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/>
	extended <input type="checkbox"/>
	Other:
Transfers	2♦ 2♥
	2♥ 2♠
	2♠ 3♣
2 NT	3♦
	Other:
2♣	23+ balanced, and/or game force
2♦	<10, 6-card ♦ suit
2♥	<10, 6-card ♥ suit
2♠	<10, 6-card ♠ suit
2 NT	20-22, balanced
3 NT	Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Brozel over strong 1♣	

COMPETITIVE BIDDING

Negative doubles through	3♣	Responsive doubles through	3♣
Jump overcalls	weak	Unusual NT	5-5 two lowest unbid suits, 10+
1NT overcall (immediate)	15-18 bal	(re-opening)	11-14 bal
Immed cue of minor	Michael's cue-bid: 5-5 majors, weak or strong		
Immed cue of major	Michael's cue-bid: 5-5 other major and a minor, weak or strong		
Over opponent's 1NT (weak)	Cappelletti		
Over opponent's 1NT (strong)	Cappelletti		
Over weak twos	Double for take-out		
Over opening threes	Double for take-out		

