

## BASIC RESPONSES

Jump raises - minors    limit     forcing     Other: N/A

Jump raises - majors    limit     forcing     Other: Preemptive

Jump shifts after minor opening    Weak OR Invitational

Jump shifts after major opening    Natural, Invitational

Responses to strong 2 suit opening    2D Waiting, 2H Dbl Neg, 2NT Heart Positive.

Responses to 2NT opening    3C=Stayman, 3D/3H=Majors, 3S=Puppet, 3NT=MSS

## PLAY CONVENTIONS

'NT' Versus Notrump    'S' Versus Suit     = Both

Sequence leads:    Overlead all     All except AK x (x)

Underlead  **S** Other: vs NT, Ace/Queen for attitude, K for count

Four or more with an honour    4th highest     attitude  **NT**

3rd/5th     Other: vs SUIT, 3rd from EVEN, low from ODD

From 4 small    2nd highest  **NT**    Other: vs SUIT 3rd

From 3 cards (no honour)    top  **NT**    middle     bottom  **S**

Signal on partner's lead:    high encourage     low encourage

Other: \_\_\_\_\_

Signal on declarer's lead    Reverse Smith Echo

Discards    McKenney     high encourage     low encourage

odd/even     Other: \_\_\_\_\_

Count    natural     reverse

## CONVENTIONS

4NT:    Blackwood     RKCB     Other: 1430

4♣    Gerber     when? \_\_\_\_\_

### Other Conventions

2 Way Drury \_\_\_\_\_

Blackout \_\_\_\_\_

Transfer Checkback \_\_\_\_\_

Kickback \_\_\_\_\_



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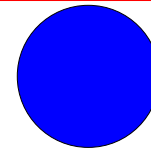
## STANDARD SYSTEM CARD

Names:    Michael Doecke    William Jenner-Oshea

ABF Nos: \_\_\_\_\_

Basic System:    MINSK    Brown Sticker

Classification:    Green     Blue     Red     Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning    Canape

1♣ 16+ HCP Any    1♦ 10+ HCP, 2+D    1♥ 10+ HCP, 4+H    1♠ 9+ HCP 4+S

1 NT    10-12(1st/2nd) - 15-17 (3rd/4th) some 4441    may contain 5 card major

2♣ Stayman:    simple     extended     Other: \_\_\_\_\_

Transfers    2♦ H    2♥ S    2♣ C

2 NT    D    Other: 3C = MSS, 3D = 5/5 Maj GF, 3H/3S = Splinters

2♠ 10-15 HCP, 5+C

2♦ 5+D, Weak

2♥ 4+H & 4+S, Weak

2♠ 5+S, Weak

2 NT 20-21(22) Semi-Bal

3 NT Minor Preempt (vulnerability dependent)

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2H = Both Majors \_\_\_\_\_

Many Transfers in Low level auctions \_\_\_\_\_

## COMPETITIVE BIDDING

Negative doubles through    4S    Responsive doubles through    4S

Jump overcalls    Weak    Unusual NT    Lowest Unbid suits

1NT overcall (immediate)    15-18    (re-opening)    11-14 minor, 12-16 Major

Immed cue of minor    Both majors

Immed cue of major    Highest unbid suits

Over opponent's 1NT (weak)    x=Pen, 2C=Majors, 2D=6+M, 2H/2S= 5M, 4+m

Over opponent's 1NT (strong)    DONT

Over weak twos    Lebensohl, Leaping Michaels

Over opening threes    Non-leaping Michaels

# RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	8+HCP Any shape	2NT	Both minors, Invitational
	1♥/♠	1H=0-4, 1S= 5-7	3♣	Natural 3-6 HCP
	1NT	Both Majors, 5-7 HCP	3♦	Natural 3-6 HCP
	2♣	5+H, Invitational	3♥	Natural 3-6 HCP
	2♦	5+S, Invitational	3♠	Natural 3-6 HCP
	2♥	6+C, Invitational	3NT	
	2♠	6+D, Invitational	4 bids	

1♦	1♥/♠	1H=4+S, 1S=4+H	3♣	Natural 7-9 HCP
	1NT		3♦	Natural 7-9 HCP
	2♣	Nat Forcing	3♥	Natural 3-6 HCP
	2♦	Nat Forcing	3♠	Natural 3-6 HCP
	2♥		3NT	To Play
	2♠	Natural 3-6 HCP	4♦	
	2NT	INV	4 Other	

1♥/♠	1NT	4-13, Semi Forcing	3♣	Nat Inv
	2♣	ART Invitational or better	3♦	Nat Inv
	2♦	1H-2D, Nat GF. 1S-2D, 5+H Inv+	3♥/♠	
	2♥/♠	1S-2H, 5+D GF. 1H-2S Limit R	3NT	Minimum G/F, usually 2M
	2NT	GF, 4c support	4♣/♦	Splinters

2♣	2♦	Waiting	2♥/♠	2H=Dbl neg
	other	2NT=H		

2♦	2♥	Nat, Constructive	3♣/♦	Nat Forcing / Preemptive
	2♠	Nat, Constructive	3♥/♠	Nat Forcing
	2NT	Enquiry	3NT	To Play

2♥/♠	2NT	Enquiry	3NT	To play
	3♣/♦	Nat Forcing	4♣/♦	Splinter
	3♥/♠	To Play / Forcing	4♥/♠	To play

2NT	3♣	Stayman	4♣	Xfer to H
	3♦	Hearts	4♦	Xfer to S
	3♥	Spades	4♥	To play
	3♠	Puppet to 3NT (showing minors)	4♠	To play
	3NT	Minor Suit Stayman	other	

# CONVENTIONS

Additional responses to 1NT

3♣/3♦	3C= MSS, 3D = 5/5 Majors GF
3♥/3♠	Splinters (not 4oM)
4♣	Xfer to H
4♦	Xfer to S
4♥	To Play
4♠	To Play

Unusual NT:                    minors                     other suits                     lower 2 unbid suits

other

Other slam bidding                    Cue Bids                     Asking Bids

4th Suit Forcing                    One round                      Game force

NT Checkback                     Priorities

Defence to 3NT opening

Defence to opening Two's:                    Multi 2♦                    Swedish Defense

RCO style 2-s

Other 2-s

Defence to strong ♣                    x= Majors, 1NT = Minors

Lebensohl                    Over NT interference

Other uses

Take out of 4 level pre-empt                    4♣/4♦

4♥                     4♠

# OTHER NOTES