

BASIC RESPONSES

Jump raises - minors limit forcing Other: _____

Jump raises - majors limit forcing Other: _____

Jump shifts after minor opening Weak _____

Jump shifts after major opening Weak _____

Responses to strong 2 suit opening See Other Notes _____

Responses to 2NT opening Arriving at 2NT - Puppet Stayman _____

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: _____

Signal on declarer's lead _____

Discards McKenney high encourage low encourage

odd/even Other: _____

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____

4♣ Gerber when? _____

Other Conventions

Blackout _____

Lebensohl _____

Jacoby _____



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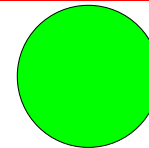
STANDARD SYSTEM CARD

Names: Greer Tucker Margaret Millar

ABF Nos: 107735 106135

Basic System: 2/1 Game Force Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+ 3 1♦ 11+ 3 1♥ 10+ 5 1♠ 10+ 5

1 NT 15 - 17 may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ 2H 2♥ 2S 2♠ 3C

2 NT 3D Other: Super accepts

2♠ Game Force or 23 - 24 or 27 - 28 Balanced

2♦ Multi - Weak Major, Strong Minor, Balanced 20 - 22 or 25 - 26

2♥ 5 Hearts and 4+ another - less than opening hand

2♠ 5 Spades and 4+ minor - less than opening hand

2 NT 5/5 Minors - less than opening hand

3 NT Specific Ace Ask

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2/1 Game Force Support Doubles and ReDoubles

Multi 2's Splinters

Jacoby over Major and Minor 1NT Forcing

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 4H

Jump overcalls Weak Unusual NT 2 lowest

1NT overcall (immediate) 15 - 18 (re-opening) 10 - 14

Immed cue of minor Michaels

Immed cue of major Michaels

Over opponent's 1NT (weak) Splash

Over opponent's 1NT (strong) Dont

Over weak twos Double

Over opening threes Double

