


DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Standard style overcalls. At the 1-level may be a 4-card suit. Cue raises, pre-emptive raises Change of suit by partner not forcing.
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> : 15-18, with system on (5-card Stayman, transfers) 4 <sup>th</sup> : 11-14, with Simple Stayman, transfers
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Suit: pre-emptive (in balancing seat intermediate) 2NT: 2-suits of the opposite rank of the suit bid (weak or strong)
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct cue of a minor: Another minor + a major (weak or strong) Direct cue of a major: Another major + a minor (weak or strong) Jump cue: Stopper ask
<b>VS. NT (vs. Strong/Weak)</b>
X = Upper range of their NT opening Other bids: TWERB at ALL levels (bid of a suit shows either 1 suit above or 2 suits below, NT is showing odd suits)
<b>VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Standard doubles Over 2-level bids: 2NT is 15-18 (we play Puppet Stayman and txfrs) Leaping Michaels over 2-level pre-empts Direct cue is Michaels
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
TWERB at ALL levels
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
XX = 10+, 2-level bids non-forcing (e.g. 1♥ X 2♣)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	<b>Lead</b>	<b>In Partner's Suit</b>	
<b>Suit</b>	Overlead, 4 <sup>th</sup> best, MUD	Overlead, 4 <sup>th</sup> best, MUD	
<b>NT</b>	Journalist leads, 4 <sup>th</sup> best	Overlead, 4 <sup>th</sup> best, MUD	
<b>Subseq</b>	Low from strength	Low from strength	
LEADS	Vs. Suit	Vs. NT	
<b>Ace</b>	AKx+	Asks for unblock or count	
<b>King</b>	AK, KQ, KQx+, KQ(J/T)x+	AKx+, KQx+, KQ(J/T)x	
<b>Queen</b>	QJ, QJx+	QJT, KQT9 (unblock/count)	
<b>Jack</b>	JT, JTx+, KJTx+	JTX+ (denies higher honor)	
<b>T</b>	T9, T9x+, HT9x+	AT9, KT9, QT9, KJT	
<b>9</b>	9x	T9 (9 always promises T)	
<b>Hi-X</b>	2 <sup>nd</sup> from length	2 <sup>nd</sup> from length	
<b>Lo-X</b>	4 <sup>th</sup> highest from an honor	4 <sup>th</sup> highest from an honor	
SIGNALS IN ORDER OF PRIORITY			
	<b>Partner's Lead</b>	<b>Declarer's Lead</b>	<b>Discarding</b>
<b>Suit 1</b>	Low enc	Rev count	Odds/Evens
<b>Suit 2</b>	Rev count	Rev count	Rev count
<b>Suit 3</b>	Rev count	Rev count	Rev count
<b>NT 1</b>	Low enc	Rev count	Odds/Evens
<b>NT 2</b>	Rev count	Rev count	Rev count
<b>NT 3</b>	Rev count	Rev count	Rev count
<b>Signals (including Trumps):</b> McKenney when obvious suit shift Trumps signals for suit preference			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Standard. Takeout, negative and responsive doubles to 4♥ Support doubles and redoubles at the 1 and 2 levels			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Lead directing doubles TWERB over strong 1♣ or game force 2♣/2♦ openings Lightner doubles Doubles of 3NT contract			

W B F CONVENTION CARD	
<b>CATEGORY:</b>	GREEN (with Brown sticker conventions)
<b>NCBO:</b>	AUSTRALIA 
<b>PLAYERS :</b>	Nevena DJUROVIC & Pauline EVANS
SYSTEM SUMMARY (GENERAL APPROACH AND STYLE)	
Standard, 1♣ = 1+, 1♦/♥/♠ = 5+ 1NT = 15-18, may have any 5-card suit Transfer responses to 1♣ opening (also apply after X, 1♦/♥ overcalls) Negative free bids at the 2-level Inverted minors only in ♣, Bergen raises in other suits Multi two's 2 over 1 responses: Natural 10+ or Drury	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2♣ is showing weak major, flat 21-22, or any Acoll strong 2NT is weak bid showing both majors or minors	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES	
<b>PSYCHICS:</b>	We psyche occasionally

OPENING	ARTIFICIAL	MIN CARDS	NEG X TO				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	✓	1	4♥	1+♣, 11+	Txfr responses at the 1-level, 2♦ is GF, 2♥/♠ is weak, Inverted raises, 2NT is bal 10-12, 3-level bids are pre-emptive, 4♦ is RKB	Taking txfrs at the 1-level shows 3-card support, 11-15. After 1♣-1♦, 1♠ shows shape	2♦ is weak
1♦		5	4♥	5+♦, 11+	1-level bids are natural, 2NT is 6-9 with 4♦, 3♦ is weak, 3♣ is GF, 2♥/♠ is weak, 3-level bids are pre-emptive, 4♣ is RKB	Standard bidding	
1♥		5	4♥	5+♥, 11+	Bergen raises, 2NT is Jacoby (15+ and 3+ trumps), 3♠/4♣/4♦ is Splinter, 3NT is 4333 game raise, 4NT is RKB, other bids are natural	Standard. If partner responds at the 2-level, reverse at the 2-level doesn't show extras.	After 1♥ in the 3 <sup>rd</sup> seat, 2♣/♦ is Drury
1♠		5	4♥	5+♠, 11+	Bergen raises, 2NT is Jacoby (15+ and 3+ trumps), 4♣/4♦/4♥ is Splinter, 3NT is 4333 game raise, 4NT is RKB, other bids are natural	Standard	After 1♠ in the 3 <sup>rd</sup> seat, 2♣/♦ is Drury
INT			3♠	15-18 balanced, may have any 5-card suit	2♣ is 5-card Stayman, transfers, 3-level bids are slam tries, 4♣ is Ace ask, 4NT is quantitative	Super accept in a major with 4-card suit and max, in a minor with any honour third	3-level bids are invitational
2♣	✓	0	4♥	Weak 2 in a major, bal 21-22, or Acol 2 in any suit	2♦ is relay, 2NT is weak with both minors, 3NT is to play, other bids are pass or correct	Standard	
2♦	✓	0	4♥	GF, bal 23-24, or bal 25+	2♥ is negative, other bids are natural and show at least one A and a K	Standard	
2♥/♠	✓	5		Weak, 5-card ♥/♠ and 4+ card minor	2NT is forcing enquiry, bid of a minor is correctable, bid of another major is forcing	Resp to 2NT: 3♣=♣+♥/♠ min, 3♦=♦+♥/♠ min, 3♥=♣+♥/♠ max, 3♠=♦+♥/♠ max	
2NT	✓			Both majors or minors, usually weak	3♥ is forcing enquiry, 3NT is to play, other bids are pass or correct	Resp to 3♥: 3♠=m min, 3NT=m max, 4♣/♦ = M min/max, 4♥/♠=M extreme shapes	
3-lev bids		6		Standard pre-empts	Change of suit is forcing		
3NT	✓			4-level minor suit pre-empt	Bid of a minor is correctable, other suits are to play.		
4♣	✓			Specific Ace ask	4♦ = none, 4♥/♠ = Ace of ♥/♠, 4NT = 2 Aces, 5♣/♦ = Ace of ♣/♦	After 4NT, 5♣ is another enquiry. Responses: 5♦ = COLOR, 5♥ = ODD, 5♠ = RANK	
4♦	✓	7		Pre-emptive hand with 7♦ and a 4-card major			
4♥/♠		7		Standard pre-empt			
5♣/♦		8		Standard pre-empt			
						<b>HIGH LEVEL BIDDING</b>	
						RKB is 1430, Queen Ask, Control Asking bids Cue bids: first round control shown before second (NT is trump cue) DOPI, ROPI After minor suit agreement, 4 of another minor is RKB	